



RULES



COLOR FLUSH™

VIVIEN ROELTGEN



GAME CONTENTS

50 cards, each with one color on the front and a different color on the back.

In Color Flush, players are trying to be the first to have a full hand of identically colored cards! That's easier said than done, because each card is double-sided, and you can only see one side at a time!



On your turn, you'll have to strategically use the different actions at your disposal to flip, draw and swap your cards and create a winning combination!



OBJECT OF THE GAME

Become the first player to hold a full hand of identically colored cards, by strategically using your 3 actions each turn.

SETUP

1 Shuffle the 50 cards and create a draw pile with them.

Important: before shuffling, make sure the black sides of all the cards are face down.

2 Place the draw pile in the middle of the table.



3 Each player draws 7 cards and holds them up.

Important: you're not allowed to look at the color on the back of the cards you draw.

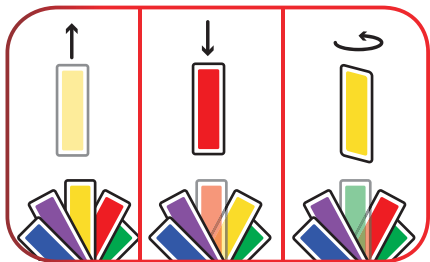


The player who's wearing the most colors is the first player. Then, the game continues in clockwise order.

HOW TO PLAY

On your turn, perform each of the following 3 actions **once**, in any order of your choice:

- 1 Give 1 of your cards to an opponent or place 1 of your cards on top of the draw pile, without flipping it.
- 2 Take 1 card from another player or from the top of the draw pile and add it to your hand, without flipping it.
- 3 Flip 1 of the cards in your hand.

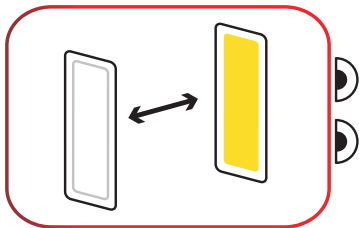




WHITE CARDS:



- ◆ A white card facing you counts as a joker. It represents any color of your choice.
- ◆ When you place a white card on the draw pile, immediately swap your entire hand with an opponent's hand, without flipping any cards.

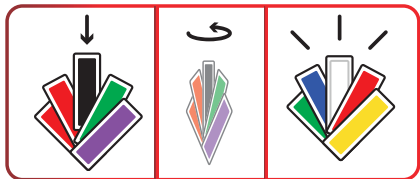




BLACK CARDS:



As soon as you have a black card in your hand, you must immediately flip your entire hand.



Note:

If you flip your hand and 1 or more cards on the other side are also black, simply flip the newly flipped black card(s) to resolve the situation.





IMPORTANT: you may never have fewer than 4 cards or more than 10 cards in your hand. During the game, the active player and the other players must see to it this rule is respected at all times.

END OF THE GAME

The game ends immediately when a player is holding a full hand of identically colored cards (this might include white cards). This could happen in the middle of that player's turn, or even on an opponent's turn. The player reveals their hand and wins the game.



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©2023 HCM Kinzel GmbH
Felix-Wankel-Str. 9/1
74374 Zaberfeld
Deutschland
www.hcm-kinzel.de